

CRAFT RESCUE RACE

9.4.1 General

The Craft Rescue Team shall consist of 5 competitors. Team positions are drawn for by officials, and they are: 1-Patient, 2-Rescuer, 3-, 4-, and 5- Stretcher Bearers. The maximum of 10 buoys per heat may be used.

The rescuer paddles out in the decided manner to the swim buoys, picks up his patient and returns to shore. The method of paddling (i.e. by hands or paddle) to be optional.

All craft to meet with the specifications as set out in the Appendix.

Only juniors may be members of a team in the Junior Craft Rescue race. However, if a club has only 4 juniors entered in the competition, a senior must be nominated as patient.

9.4.2 Course

A set of swimming buoys shall be laid as close to 120m measured from knee deep water, as conditions permit. A set of beach markers corresponding in colour to each swimming buoy shall be positioned 15m from the waters edge and 5m apart, the finish line is drawn 5m from the waters edge.

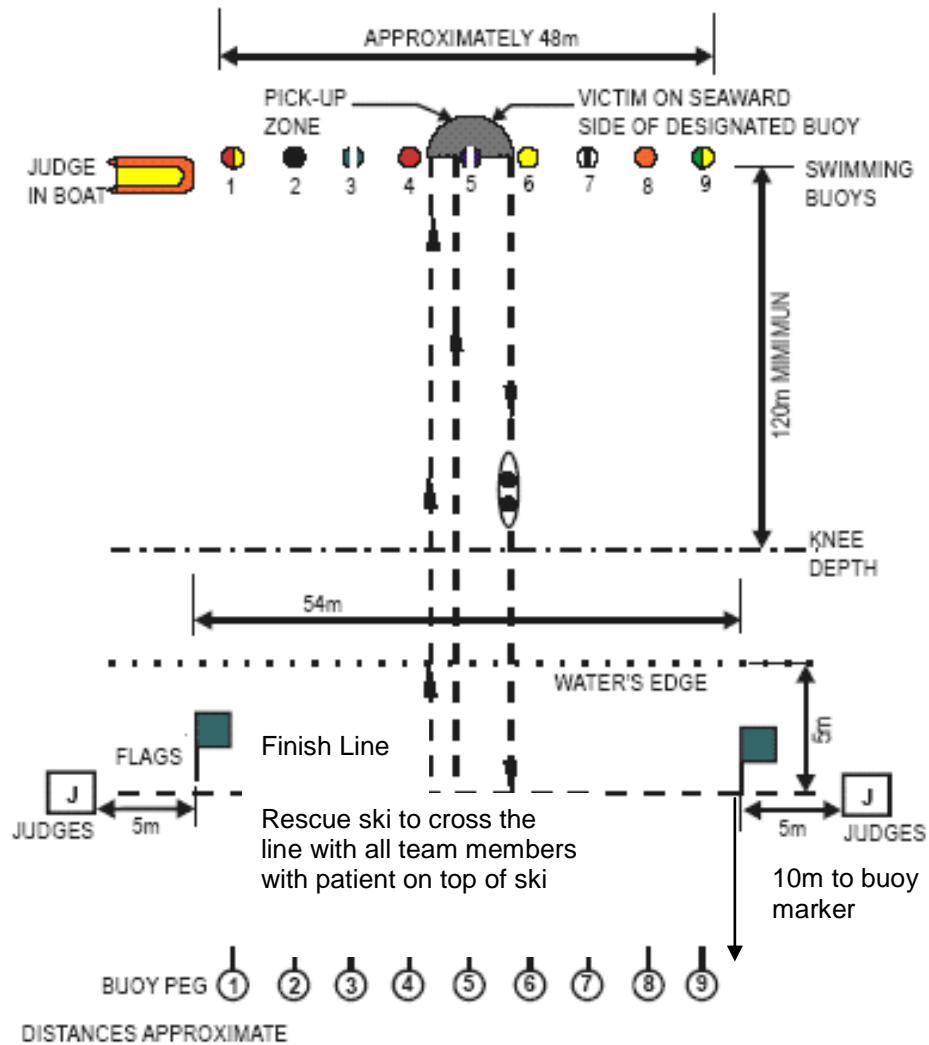
9.4.3 Craft Rescue Race Procedure

A draw of nominated members for positions will be conducted by officials in the marshalling area.

The five nominated members of the team must report to the Marshal at least 15 minutes before the start of the event and when instructed must form up shoulder to shoulder in one line in the marshalling area with the tallest member on the right and the smallest on the left.

The Judges and/or Marshals shall conduct a draw by ballot using numbered discs 1-5. Each competitor shall reach into the bag held at eye-level and extract one disc. He will recite his name and the number of the drawn disc and this information must be recorded in writing by the person doing the draw before proceeding to the next member of the team. The Marshals and/or Judges will write the number on the competitor's arm below the shoulder. The draw may be conducted by the Referee at some time prior to the event.

Only one draw for positions will take place; this will stand for the duration of the competition. The draw to be conducted by the Referee/Sectional Referee before the commencement for the Craft Rescue heats (Circular 02.06)



Rescue teams to assemble in the marshalling area before proceeding to their respective beach positions. Patients can be despatched by the starter to the buoys at any time before the start of the event. Rescue teams are to be seated on the start line with any portion of the rescue craft on the line, paddle in hand, if used. The stretcher bearers to be seated on the left of the rescuer and to remain seated until they proceed for the pick-up.

The starter will give the precautionary command 'rescuers', then fire a pistol or start them by some other means. At the starting signal, the rescuer picks up his craft and proceeds to his respective patient and buoy. He will enter the water directly in front of his beach position as drawn.

On arrival at his buoy the patient must then take up a position on the seaward side of the buoy and remain in contact with the buoy, until he has been picked up by the rescuer.

The patient must be on the seaward side of the buoy and in contact with the craft before releasing the buoy. The rescuer must paddle past and around their allotted buoy left hand in (or right hand in as decided by the Referee). The pick-up of the patient will be on the seaward side of the buoy where the patient will be positioned.

The patient must be carried shorewards such that his entire body can be accommodated on the rescue craft in a prone position. The patient may assist in keeping himself on the craft, but may not assist the rescuer in any other way, for example by paddling.

Losing Control of Patient and/or Rescue Craft - The rescuer must be in control of both patient and rescue craft on the return journey to shore. If the rescuer and/or patient lose contact with the rescue

craft on the return journey, they must regain contact with the rescue craft before being picked up by the stretcher bearers.

At their own discretion, the 3 stretcher bearers run to the water's edge and assist the rescuer in picking up the rescue craft by the handles.

The rescue race ends when the whole team has crossed the line between two finish markers 5m from the water's edge, with the patient still on the rescue craft in a prone position. If paddles are used the rescuer must cross the finish line with his paddles.

9.4.4 Disqualifications

All applicable paragraphs from General Conditions.

If craft do not conform to the specifications.

Team trying to defeat the ballot.

Rescue team not seated on the line at the start.

Any part of craft not on line at the start.

The patient does not remain on the seaward side of the buoy.

Patient releasing his buoy before physical contact with rescue craft.

If rescuer does not go around the buoy in the correct direction of the turn

Pick up of patient is not on the seaward side of the buoy.

Patient not entirely on rescue craft in lying position being carried across the finish line.

If the patient and rescuer change positions on the return journey.

If the patient assists the rescuer by paddling with his hands on the return journey.

Rescue teams not carrying craft by the handles.

Handles breaking.

Dropping the rescue craft or patient before crossing the finish line i.e. any part touching the ground once picked up.